·								Application or Docket Number					
PATENT APPLICATION FEE DETERMINATION RECO Effective October 1, 2003								16771492					
CLAIMS AS FILED - PART I (Column 1) (Column 2)								L E	NTITY	OR	OTHER		
TOTAL CLAIMS			29)	: 1		RA	ΓE	FEE	7	RATE	FEE	
FOR			NUMBER FILED		NUMBER EXTRA		BASIC	FEE	385.00	OR	BASIC FEE	770.00	
TOTAL CHARGEABLE CLAIMS			Ominus 20=		•		xs	9=		OR	XS18=		
INDEPENDENT CLAIMS			minus 3 =				X4:	3=		OR	X86=		
MULTIPLE DEPENDENT CLAIM PRESENT							· +14	5=		OR	÷290=		
* If the difference in column 1 is less than zero, enter "0" in column 2							TOT	AL	380	OR	TOTAL		
CLAIMS AS AMENDED - PART II									CALTITAL	-	OTHER		
_		(Column 1)	1	(Colur		(Column 3)	SMA	LL	ENTITY	OR 1	SMALL		
AMENDMENT A		REMAINING AFTER AMENDMENT	-	PREVIO	BER DUSLY	PRESENT EXTRA	RATE XS 9=	Έ	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	· 21	Minus	- 2	0	= /)=	250	OR	X\$18=		
AME	Independent	· 7	Minus	(3	-4	X43	=	4000	OR	X86≃		
_	FIRST PRESENTATION OF MULTIPLE DEPENDENT CL						+145	;=		OR	+290=		
								TAL FEE	Dist		TOTAL ADDIT, FEE	-,	
		,0011.		J									
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUME PREVIO PAID I	BER	PRESENT EXTRA	RAT	E	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	•	Minus	**			XS 9	=		OR	X\$18=		
AME	Incependent	NITATION OF ME	Minus	***	O1 4194	-	X43	=		OR	X86=		
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+145	=		OR	+290=		
								TAL	·		TOTAL ADDIT. FEE	•	
		ADDIT. F				-CDII. 1 CC							
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT	·	HIGHE NUME PREVIO PAID F	BER USLY	PRESENT EXTRA	RATI	=	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
N Q N	Total	•	Minus	**		5	X\$ 9	-		OR	X\$18=		
AME	indep nd nt	•	Minus	nen.		=	X43=			OR	X86=		
Ù	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							_			+290=		
If the entry in column 1 is less than the entry in column 2, write "0" in column 3.								AL		OR	TOTAL		
•••	f the "Highest Nu	mber Previously Pa mber Previously Pa ber Previously Paid	id For IN THI	S SPACE is	less tha	n 3, enter "3."	ADDIT. F	EE	ronriate he		ODIT. FEE		
	ragnest (4011)	and a constant	(1.01EL 01	wacheing	, to USE	great number	i wii wit	. app	- upresic DO	ur COII	pesser 1.		